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Learn everything you need to know about creating on Roblox. If you're new to developing Roblox experiences, read these guides for a tour of Roblox creation before diving into the product documentation and tutorials. The Roblox platform Roblox is free-to-use for both users and creators and spans a broad demographic with different user behaviors than other social platforms. Learn what makes Roblox unique and what to think about before creating. Learn about our unique platform and values.Learn what characterizes the Roblox audience, and what social and cultural factors you should consider when developing on the platform.Discover some common practices from successful experiences and find out how to tailor your designs to the unique characteristics of Roblox. Experiences are the 3D worlds that you create and publish in Roblox. Learn how they technically work, so you understand how to build the best experiences possible for your users.Understand how to build projects in Roblox Studio and publish them as experiences on Roblox. Understand how to upload assets to the Roblox cloud and how to use them in your projects.Understand the data model, the underlying definition of how places in your 3D experiences look and function.Understand how your experiences run in the Roblox Cloud.The 3D workspace is where you define all objects that are rendered by Roblox.Learn how to create characters and accessories.Learn about Studio, the all-in-one IDE for Roblox.Learn about the Studio UI and all the features and tools that are available.Discovery and monetizationWith tens of millions daily active users, there's many ways to monetize and grow your creations.Discover how experiences are commonly promoted on Roblox and how you can spend your budget most appropriately.Learn about monetization options and strategies on the platform along with associated considerations for developers. Avatars Learn how to build character models and accessories in 3rd party tools like Blender and Maya and sell them on the Marketplace. See Avatars for creation guides, technical specifications, and additional resources. Welcome to creating on Roblox! Whether you came to this tutorial as a player, a game developer from another engine, or as someone who is brand new to game development, the platform has a spot for you to create anything that you can imagine. Before you start learning about the Roblox engine, it's important to first create a Roblox account. This process is free and it allows you to access the Roblox app to play experiences, as well as Roblox Studio to build experiences. To create a Roblox account: Go to Roblox's home page. Because you don't have an account yet, the sign up screen displays. Follow each prompt, then click the Sign Up button. After a moment, Roblox logs you in and the home page displays. With your new account, remember these safety tips: Never share your password — This tip applies to even real life friends. Make your password hard to guess — If your username is "bloxcool", your password should not be "bloxcool123". Roblox employees will never ask for your password — Report anyone who asks using the Report Abuse feature. There's no such thing as free Robux — Never trust players or sites who say they have a way to get free Robux! For more account security information, see Keep Your Account Safe. Now that you have an official Roblox account, it's time to install Roblox Studio! Getting started on Roblox is easy, and learning about the ecosystem only takes a few minutes. Better yet, you can start creating and sharing your creations in less than an hour with these resources.This video goes over some of the things you can build on Roblox and the tools you need to do it.Watch overviewThe same Roblox account works for playing and creating. Sign up at roblox.com and download the app for your preferred device.Go to roblox.comRoblox Studio is your main creation tool and is supported on Windows and Mac. The onboarding tour gets you acclimated to basic workflows.Roblox Studio setupExperiencesMaking an experience can seem intimidating, but we promise it's not too bad! Walk through the tutorial or watch the following videos to understand a bit more about how experiences work.See all docsCreate a simple 3D platformer while learning important Roblox building and scripting concepts.Start creatingSit back and watch one of our 3D artists show you how to construct 3D worlds in Studio.Watch livestreamThe Roblox engine simulates real-life materials, physics, collisions and more. Join one of our product managers for a overview of how the physics simulation works.Watch livestreamAvatar itemsMaking avatar items can sometimes be easier than making an experience. You can make a simple 2D t-shirt with an image editor without having to open Studio at all. If you're interested in 3D modeling, use Blender and Studio together to make a basic 3D accessory.See all docsLearn about all the different things you can create and allow users to equip for their avatars.Watch overviewA simple t-shirt is the easiest example of how to create an avatar item.Watch how to do itGuidesLearn how to create a backpack, which is an example of a 3D accessory. These accessories are simple, non-animated items that attach to a single point on an avatar's body.Watch how to do itGuides Roblox Studio is free to use and has everything you need to start publishing creations to hundreds of millions of Roblox users on consoles, desktops, and mobile devices.Get StudioBuild, script, test, and publishAccess a robust set of building, scripting, testing, and publishing tools directly in Studio. Drag and drop objects into your workspace, move and rotate to get things just right, and texture and polish your world to get the right look.Studio toolsSyntax highlighting, code completion, and inline documentation let you script easily.Script editorEmulate a wide range of screen sizes and form factors to make sure everything looks and feels great before sharing your experience with the world.Studio testing modesUnleash the power of the Roblox engineRoblox Studio comes bundled with the Roblox engine, a powerful game engine that runs anywhere with endless customization.Data models tell the engine how to render and simulate your experience. Studio can manipulate data models at both edit and runtime, allowing you to create and iterate freely.Data modelConstruct 3d worlds that closely simulate real life with out-of-the-box primitives like simple 3D objects, physical constraints, and services for lighting, sound, and more. Choose what Roblox provides by default or customize behavior with property overrides and scripting.See all guidesAI tools to accelerate creationAssistant lets you focus on creativity by using AI to automate mundane tasks, manipulate the data model, generate materials and textures, and more.Ask questions and get answers, or let Assistant update the data model directly. Assistant can add objects in bulk, modify scripts in place, optimize code, and much more.AssistantImport character models and let Studio automatically rig and cage them to support layered clothing.Avatar Setup toolCollaborative at its coreStudio lets you collaboratively create in real-time, with small or large teams alike.Build and script collaboratively in Studio. Watch your teammates' creations come to life before your eyes.Studio collaborationControl access to your creations and control how multiple team members work on the same experiences, use the same assets, and share profits.GroupsYou can create and access millions of freely available models, meshes images, sounds, and videos in the Creator Store.Assets Roblox Studio, or Studio for short, is Roblox's free application with powerful 3D creation tools you can use to build and publish experiences to hundreds of millions of Roblox users on consoles, desktops, and mobile devices. It's available on Windows and Mac computers that meet the following system requirements: OS VersionWindows 10macOS 10.14Windows 11macOS 14+Memory (RAM)3 GB8 GBResolution1600x900 or higher Studio comes bundled with the Roblox game engine that also powers experiences on the Roblox app. This means that when you develop and publish your experiences in Studio, players interact with the same game engine from your development on their personal devices. For an overview on Studio's functionality and the game engine, see Roblox Studio. To install Roblox Studio: Click the following Download Studio button. Download Studio In the pop-up dialog, click the Download Studio button. Find the Studio installer in your browser's download history and double-click the file. On a Windows computer, the file is called RobloxStudio.exe. On a Mac computer, the file is called RobloxStudio.dmg. After Studio finishes installing, a pop-up confirmation displays. Click the Launch Studio button. After Studio opens, log in with your new Roblox account. Now that you have Studio open, let's explore the fundamental UI you need to know to navigate Studio.

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