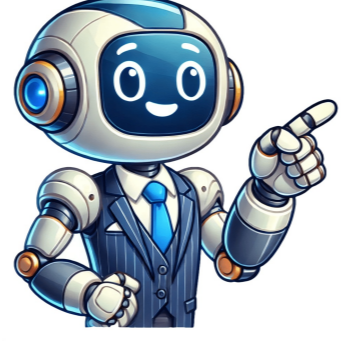


I'm not a bot



Edgenuity answers geometry

Imagine Learning empowers educators to inspire breakthrough moments in every student’s unique learning journey. #EmpowerPotential 134,622 followers 2d Last week, we put the social in social studies with a fantastic visit to MUSCATINE COMMUNITY SCHOOL DISTRICT, where educators and students shared their experiences using our new 6-12 social studies program, #Traverse. We were in awe of how educators brought social studies to life through curiosity, collaboration, and questioning and the powerful shift in how tomorrow’s citizens are prepared for the world. Keep your eyes peeled—we have lots more to come from this trip. Imagine Learning reposted this Vice Chair & Chief Strategy Officer at Imagine Learning 4d If we want to solve the math proficiency crisis, we need to rethink how we teach — not just what we teach. I began my career as a math teacher, so this hit home for me. Lance Barasch’s commentary in The 74 Media goes straight to the heart of the matter: Many students are disengaged not because they can’t do math, but because they don’t see its relevance. And many educators are skeptical that changing their teaching practices will result in improved outcomes. At Imagine Learning, we’re tackling that head-on — with ImagineIM, a problem-based math curriculum that helps educators orchestrate classroom experiences that are meaningful, accessible, and connected to the world students live in. We have the tools and the research. What we need now is the will to evolve — and the courage to try new approaches, such as problem-based learning, that put students’ understanding first. #MathEducation #StudentEngagement #CurriculumInnovation #ImagineLearning 134,622 followers 3d Hear from some of our 2024 Online Teachers of the Year on why they love teaching students in an online classroom at Imagine Learning! Students, parents, and program administrators nominated these incredible teachers who helped, inspired, or impacted students throughout the school year. P.S. We’re currently reviewing nominations for 2025 Online Teacher of the Year—stay tuned to hear more about our remarkable Imagine Learning teachers! #ImagineLearning #TeacherRecognition #TeacheroftheYear #Educators #K12 134,622 followers 4d Should we be teaching kindness? In short, yes. While research suggests that kindness is (at least in part) innate, it needs to be nurtured and reinforced like any other skill—not just as a “nice-to-have,” but with the same intention we give to reading and math. Acts of kindness make the world a better place. And let’s be honest—that warm, fuzzy feeling you get from helping someone else? That’s pretty great too. Students have an enormous capacity for generosity. Just look at the Imagine Math students who selflessly donate their THINK points to causes they care about. With access to opportunities like this, to step beyond the classroom into real communities, kindness becomes more than a value—it becomes action that can make a real difference. How do you foster kindness in your classroom? #DoMathPayItForward #Math 134,622 followers 5d From standards alignment to data-driven design, equitability, and teacher supports, we’re exploring how HQIM prove their effectiveness and earn that famous “HQ.” In your experience, what makes instructional materials truly effective? Drop your thoughts in the comments—we’d love to hear from you! #Education #K12 #HQIM 134,622 followers 1w What an inspiring time at Eastern Carver County Schools! Last week, we jetted off to the “Land of 10,000 Lakes” to visit two middle schools and talk all things Twig Science. And what did we find? The next generation of scientists and engineers in action. As always, it was a pleasure to meet each of you. Thank you for welcoming us into your learning spaces! 134,622 followers 1w Dedicated. Patient. Inspiring. Heroic. These are just a few of the words we use to describe teachers. From all of us at Imagine Learning, you are our heroes—not because you’re superhuman, but because what you do every day makes a real difference. We can’t thank you enough for all you do for your students and communities. Comment below and tell us about a teacher hero (and don’t forget to tag them if they’re on social so they know how appreciated they are). Then, teachers, it’s your turn to get a little love! We’re giving away a \$100 Amazon gift card this year. Details Enter at Any PK-12 Teacher is welcome to enter Contest closes May 11 at 11:59 PM 🇺🇸 only 🇺🇸 Giveaway is not affiliated with LinkedIn or Amazon #TeacherAppreciationWeek #TeacherAppreciationDay #TeacherAppreciation #Giveaway #Educators Share — copy and redistribute the material in any medium or format for any purpose, even commercially. Adapt — remix, transform, and build upon the material for any purpose, even commercially. The licensor cannot revoke these freedoms as long as you follow the license terms. Attribution — You must give appropriate credit , provide a link to the license, and indicate if changes were made . You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike — If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrictions — You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation . No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. Online learning resource EdgenuityFormerlyEducation2020/E2020 (1998-2013)Type of siteOnline educationFounded1998; 27 years ago (1998)HeadquartersScottsdale, Arizona, U.S.Founder(s)Sari FactorKey peopleJonathan Grayer (CEO)ServicesOnline educationEmployees2,000ParentImagine LearningURLimaginelearning.com/products/imagine-edgenuity Edgenuity, formerly Education2020 (E2020), is an online learning resource for school districts produced by an American company Imagine Learning,[1] which teaches kindergarten through 12th grade[2] in core, elective, credit recovery, technical, and career subjects.[3][4] As of 2019, Edgenuity serves more than four million students in the United States.[5] Edgenuity lessons also power the online learning curriculum Time4Learning. Edgenuity was founded in 1998 as Education2020 Inc. (E2020).[6] In 2011, it was purchased by the company Weld North for an estimated US\$50 million.[6] Also in 2011 it acquired Giant Campus. [7] In 2013, Education2020 changed its name to Edgenuity.[4] In 2014, Edgenuity launched My Path, a program learning path alternative for reading and math grades 6-12th. The same year, Edgenuity partnered with SOPHIA Learning to offer additional credit options.[8] Edgenuity began seeing an increase in usage in the 2010s; from 2012 to 2014, Edgenuity paid politician Mike Hubbard in an act of lobbying a total of US\$210,000,[9] including a series of weekly checks worth US\$7500 each titled "lobbying services".[10][11] According to Edgenuity executive vice president Michael Humphrey, testifying in court, the act was done "to open doors"; he intended to use Hubbard as a way to secure and engage future meetings with higher legislative members. Hubbard was sentenced to four years in prison for ethical violations according to state laws. State School board member Mary Scott Hunter emailed superintendent Tommy Bice about the matter in March 2015, only for him to never respond and retire less than a month later.[11] Edgenuity became a popular tool for remote learning during the COVID-19 pandemic.[12][13][14] Due to stay-at-home orders and schools needing an alternative teaching source, Edgenuity saw a massive spike in usage, resulting in slow servers and site crashes; many schools reported problems with the site in its early stages of the pandemic.[15] The number of new users caused a lack of course instructor employees, but this was later resolved.[16] According to school districts, Edgenuity was a popular choice mainly due to a lack of other options.[17] By 2021, the COVID-19 pandemic resulted in the admission of 500 school districts to the service, earning the company US\$145 million in profit—double what the company made the year prior—due to the spike of Edgenuity usage alongside other learning platforms acquired by the company before the pandemic began.[17] In 2021, CEO Sari Factor released a statement addressing the issues raised by the public. She criticized districts using the site without supervision of a teacher and stated that schools that were following procedures were benefiting from the program. She also mentioned how the student-to-teacher ratio was off-balance due to the school’s lack of employment and also blamed student struggles on the effects of COVID-19 on the system and education.[17] Edgenuity is a virtual alternative that uses pre-recorded videos and primarily focuses on struggling students and sticking to a pace.[18][19] Along with pre-recorded lecture, Edgenuity uses interactives and real-world problems.[20] In addition to helping students who need extra support, the software is often used by schools to help students who have failed courses get the credits they are missing.[21] In 2020, Digital Promise awarded Imagine Edgenuity’s Courseware, Mypath, and Pathblazer services with the Research-Based Design Product Certification.[22][23] During the time of the site’s popularity during the pandemic, both parents and students complained how Edgenuity was frustrating, stating difficulties in loading, understanding concepts, and the inability to skip newly presented content.[24][25] Most of the pass/fail content comes from quizzes at the end of each lesson, and parents noted how students were memorizing the answers to reappearing questions rather than learning the material.[26] Parents have also cited the function of tutoring help, where students can get aid from a real teacher when they get stuck on a question. Some students complained over long waiting times, some waiting hours, for the arrival of virtual tutor aid. According to Angie Richardson, a parent of a 13-year-old student interviewed by BuzzFeed News’s Erik Carter, both virtual tutoring and emails were often slow and sometimes entirely unresponsive, and her child was ultimately required to return to brick and mortar due to falling behind.[17] Edgenuity has been criticized for the standardization of their test questions.[25][27] and how it was easy for students to cheat while taking tests[28] In addition, the nature of the standardization causes students who failed a test to receive a very similar set of questions on their second attempt, making it easy to guess answers via trial and error. A study published by Slate Magazine showed that students using Edgenuity received, on average, 37 out of 50 identical questions during their second attempt to pass a test.[29] Another study from The Verge discovered short answer questions are graded through artificial intelligence, and students have found ways to cheat using keywords the AI is looking for to give passing grades. The Verge cited a teacher whose student was using the site who inserted words in an order that was patent nonsense yet included words that were involved in answering the question, dubbed a "word salad", and received full credit for the response.[30][31] Teachers also showed frustration with how Edgenuity handles student organization in their contracts. In Providence, Rhode Island, teachers were given an average of 52 students to handle each and weren’t able to properly communicate with all of them in an orderly manner.[32] In St. Tammany Parish, Louisiana, some teachers were even given up to 600 students to manage via email each.[17] Official website Imagine Learning website ^ Price, Chevall (March 27, 2020). "Cy-Fair ISD parents adjust to learning at home". Houston Chronicle. Retrieved April 23, 2020. ^ Guidry, Leigh (April 22, 2020). "Have a graduating senior? Lafayette Parish releases info about grade recovery, requirements". Lafayette Daily. Retrieved April 23, 2020. ^ LaRoue, Jimmy (March 30, 2020). "Division rolls out learning plan". Suffolk Herald News. Retrieved April 23, 2020. ^ a b "E2020 Changes Name to Edgenuity, Releases New Platform". Tim Sohn. The Journal. Retrieved April 23, 2020. ^ Edgenuity CEO Sari Factor Recognized As CEO Of The Year, May 9, 2019 ^ a b Molnar, Michelle (August 1, 2016). "Edgenuity Acquires Compass Learning to Expand Online, Blended Learning Reach". Edweek. Retrieved April 23, 2020. ^ "Giant Campus Acquired by Edgenuity". Retrieved July 23, 2024. ^ "Edgenuity Product Review". Edsurge. ^ Eads, Mike (August 28, 2020). "Alabama Supreme Court denies Mike Hubbard appeal, orders him to prison". Opelika-Auburn News. Retrieved October 19, 2021. ^ Lyman, Brian (May 20, 2016). "The Mike Hubbard case: Breaking down the charges". Montgomery Advertiser. Retrieved October 19, 2021. ^ a b Moseley, Brandon (June 15, 2016). "Why Did Edgenuity Buy Mike Hubbard?". Alabama Political Reporter. Retrieved October 19, 2021. ^ LaRoue, Jimmy (April 10, 2020). "Board adopts grading plan". Suffolk News Herald. Retrieved April 23, 2020. ^ "Schools to remain closed, EPSB makes online resources available". Evangeline Today. April 23, 2020. Retrieved April 23, 2020. ^ Stansell, Kaitlin (April 1, 2020). "Berkeley Co. teachers will use upcoming 'workday' for blended learning preparations". Live 5 News. Retrieved April 23, 2020. ^ Ray, Payne (March 31, 2020). "Lake schools closed till May 1, distance-learning continues". Daily Commercial. Retrieved April 23, 2020. ^ Mills, Emily (September 14, 2020). "Revere makes late change to online learning provider". ^ a b c d e Carter, Erik (October 11, 2021). "This Virtual Classroom Company Made Millions During The Pandemic While Students Languished". Buzzfeed News. Retrieved October 19, 2021. ^ Allen, Silas (August 31, 2020). "Fort Worth’s school district wanted to make online classes better. Here’s what it did". Star Telegram.com. ^ Griffith, Kristen (March 27, 2020). "St. Mary’s online resources viewed as school closure continues". Southern Maryland News. Retrieved April 23, 2020. ^ Riddell, Roger (July 9, 2014). "Edgenuity CEO talks personalized learning and classroom tech [ISTE]". Education Dive. Retrieved April 23, 2020. ^ Levin, Ari (April 9, 2020). "Española Schools Finishing Year Remotely". Rio Grande Sun. Retrieved April 23, 2020. ^ "Research-Based Design Certified Products". Digital Promise. ^ "Edgenuity Pathblazer Awarded Research-Based Design Product Certification by Digital Promise". Cision, PRWeb. ^ Hood, Micaela (May 1, 2020). "Virtual learning gets mixed reviews from Pocono parents". Archived from the original on May 7, 2020. Retrieved May 16, 2020. ^ a b Hosey, Alex (October 13, 2020). "ACS parents continue to raise concerns over Edgenuity". ^ Boneske, Kevin (October 13, 2020). "Criticism of virtual curriculum Edgenuity aired in Ashwaubenon". ^ Greene, Peter (April 1, 2020). "As Schools Tackle Coronavirus Pause, Don't Forget Career And Technical Education Students". Forbes. Retrieved April 23, 2020. ^ Chin, Monica (September 3, 2020). "These students figured out their tests were graded by AI — and the easy way to cheat". The Verge. Retrieved January 21, 2024. ^ Smiley, Stephen (May 25, 2017). "Just Take It Again". Slate. Retrieved April 23, 2020. ^ Chin, Monica (September 2, 2020). "These students figured out their tests were graded by AI — and the easy way to cheat". The Verge. ^ Paris, Francesca (September 3, 2020). "Gaming The Grade: How One Middle Schooler Beat A Virtual Learning Algorithm". wbur.org. ^ Borg, Linda (September 16, 2020). "Frustrating start for Providence virtual learning academy". The Providence Journal. Retrieved October 19, 2021. Retrieved from "